Lago Documentation

Release 0.3

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CHAPTER 1

Getting started

Check out the awesome README!

CHAPTER 2

Releases

2.1 Release process

2.1.1 Versioning

For lago we use a similar approach to semantic versioning, that is:

```
X.Y.Z
```

For example:

```
0.1.0
1.2.123
2.0.0
2.0.1
```

Where:

- `Z` changes for each patch (number of patches since `X.Y` tag)
- `Y` changes from time to time, with milestones (arbitrary bump), only for backwards compatible changes
- `X` changes if it's a non-backwards compatible change or arbitrarily (we don't like `Y` getting too high, or big milestone reached, ...)

The source tree has tags with the `X.Y` versions, that's where the packaging process gets them from.

On each `X` or `Y` change a new tag is created.

For now we have only one branch (master) and we will try to keep it that way as long as possible, if at some point we have to support old versions, then we will create a branch for each `X` version in the form:

```
vX
```

For example:

```
v0
v1
```

There's a helper script to resolve the current version, based on the last tag and the compatibility breaking commits since then, to get the version for the current repo run:

```
$ scripts/version_manager.py . version
```

2.1.2 RPM Versioning

The rpm versions differ from the generic version in that they have the `-1` suffix, where the `-1` is the release for that rpm (usually will never change, only when repackaging without any code change, something that is not so easy for us but if there's any external packagers is helpful for them)

2.1.3 Repository layout

Tree schema of the repository:

```
lago
-- stable <-- subdirs for each major version to avoid accidental
|   |          non-backwards compatible ugrade
|   |
|   -- 0.0  <-- Contains any 0.* release for lago
|   |   -- ChangeLog_0.0.txt
|   |   -- rpm
|   |   |   -- el6
|   |   |   -- el7
|   |   |   -- fc22
|   |   |   -- fc23
|   |   -- sources
|   -- 1.0
|   |   -- ChangeLog_1.0.txt
|   |   -- rpm
|   |   |   -- el6
|   |   |   -- el7
|   |   |   -- fc22
|   |   |   -- fc23
|   |   -- sources
|   -- 2.0
|       -- ChangeLog_2.0.txt
|       -- rpm
|       |   -- el6
|       |   -- el7
|       |   -- fc22
|       |   -- fc23
|       -- sources
-- unstable <-- Multiple subdirs are needed only if branching
    -- 0.0  <-- Contains 0.* builds that might or might not have
    |   |        been released
    |   -- latest  <--- keeps the latest build from merged, static
    |   |               url
    |   -- snapshot-lago_0.0_pipeline_1
    |   -- snapshot-lago_0.0_pipeline_2
    |   |         ^ contains the rpms created on the pipeline build
    |   |           number 2 for the 0.0 version, this is needed to
    |   |           ease the automated testing of the rpms
    |   |
    |   -- ... <-- this is cleaned up from time to time to avoid
    |               using too much space
    -- 1.0
    |   -- latest
    |   -- snapshot-lago_1.0_pipeline_1
    |   -- snapshot-lago_pipeline_2
    |   -- ...
    -- 2.0
```

```
        -- latest
        -- snapshot-lago_2.0_pipeline_1
        -- snapshot-lago_2.0_pipeline_2
        -- ...
```

2.1.4 Promotion of artifacts to stable, aka. releasing

The goal is to have an automated set of tests, that check in depth lago, and run them in a timely fashion, and if passed, deploy to stable. As right now that's not yet possible, so for now the tests and deploy is done manually.

The promotion of the artifacts is done in these cases:

- New major version bump (`X+1.0`, for example `1.0 -> 2.0`)
- New minor version bump (`X.Y+1`, for exampyre `1.1 -> 1.2`)
- If it passed certain time since the last `X` or `Y` version bumps (`X.Y.Z+n`, for example `1.0.1 -> 1.0.2`)
- If there are blocking/important bugfixes (`X.Y.Z+n`)
- If there are important new features (`X.Y+1` or `X.Y.Z+n`)

2.1.5 How to mark a major version

Whenever there's a commit that breaks the backwards compatibility, you should add to it the pseudo-header:

```
Sem-Ver: api-breaking
```

And that will force a major version bump for any package built from it, that is done so in the moment when you submit the commit in gerrit, the packages that are build from it have the correct version.

After that, make sure that you tag that commit too, so it will be easy to look for it in the future.

2.1.6 The release procedure on the maintainer side

1. Select the snapshot repo you want to release
2. **Test the rpms, for now we only have the tests from projects that use it:**
    - Run all the ovirt tests on it, make sure it does not break anything, if there are issues -> open bug
    - **Run vdsm functional tests, make sure it does not break anything, if** there are issues -> open bug
3. **On non-major version bump `X.Y+1` or `X.Y.Z+n`**
    - Create a changelog since the base of the tag and keep it aside
4. **On Major version bump `X+1.0`**
    - **Create a changelog since the previous `.0` tag (`X.0`) and keep** it aside
5. Deploy the rpms from snapshot to dest repo and copy the `ChangeLog` from the tarball to `ChangeLog_X.0.txt` in the base of the `stable/X.0/` dir
6. Send email to lago-devel with the announcement and the changelog since the previous tag that you kept aside, feel free to change the body to your liking:

```
Subject: [day-month-year] New lago release - X.Y.Z

Hi everyone! There's a new lago release with version X.Y.Z ready for you to
upgrade!

Here are the changes:
    <CHANGELOG HERE>

Enjoy!
```

CHAPTER 3

Developing

3.1 CI Process

Here is described the usual workflow of going through the CI process from starting a new branch to getting it merged and released in the unstable repo.

3.1.1 Starting a branch

First of all, when starting to work on a new feature or fix, you have to start a new branch (in your fork if you don't have push rights to the main repo). Make sure that your branch is up to date with the project's master:

```
git checkout -b my_fancy_feature
# in case that origin is already lago-project/lago
git reset --hard origin/master
```

Then, once you can just start working, doing commits to that branch, and pushing to the remote from time to time as a backup.

Once you are ready to run the ci tests, you can create a pull request to master branch, if you have hub installed you can do so from command line, if not use the ui:

```
$ hub pull-request
```

That will automatically trigger a test run on ci, you'll see the status of the run in the pull request page. At that point, you can keep working on your branch, probably just rebasing on master regularly and maybe amending/squashing commits so they are logically meaningful.

3.1.2 A clean commit history

An example of not good pull request history:

- Added right_now parameter to virt.VM.start function
- Merged master into my_fancy_feature
- Added tests for the new parameter case
- Renamed right_now parameter to sudo_right_now
- Merged master into my_fancy_feature
- Adapted test to the rename

This history can be greatly improved if you squashed a few commits:

- Added sudo_right_now parameter to virt.VM.start function
- Added tests for the new parameter case
- Merged master into my_fancy_feature
- Merged master into my_fancy_feature

And even more if instead of merging master, you just rebased:

- Added sudo_right_now parameter to virt.VM.start function
- Added tests for the new parameter case

That looks like a meaningful history :)

3.1.3 Rerunning the tests

While working on your branch, you might want to rerun the tests at some point, to do so, you just have to add a new comment to the pull request with one of the following as content:

- ci test please
- ci :+1:
- ci :thumbsup:

3.1.4 Asking for reviews

If at any point, you see that you are not getting reviews, please add the label 'needs review' to flag that pull request as ready for review.

3.1.5 Getting the pull request merged

Once the pull request has been reviewed and passes all the tests, an admin can start the merge process by adding a comment with one of the following as content:

- ci merge please
- ci :shipit:

That will trigger the merge pipeline, that will run the tests on the merge commit and deploy the artifacts to the unstable repo on success.

3.2 Environment setup

Here are some guidelines on how to set up your development of the lago project.

3.2.1 Requirements

You'll need some extra packages to get started with the code for lago, assuming you are runnig Fedora:

```
> sudo dnf install git mock libvirt-daemon qemu-kvm autotools
```

And you'll need also a few Python libs, which you can install from the repos or use venv or similar, for the sake of this example we will use the repos ones:

```
> sudo dnf install python-flake8 python-nose python-dulwich yapf
```

Yapf is not available on older Fedoras or CentOS, you can get it from the official yapf repo or try on copr.

Now you are ready to get the code:

```
> git clone git@github.com:lago-project/lago.git
```

From now on all the commands will be based from the root of the cloned repo:

```
> cd lago
```

3.2.2 Style formatting

We will accept only patches that pass pep8 and that are formatted with yapf. More specifically, only patches that pass the local tests:

```
> make check-local
```

It's recommended that you setup your editor to check automatically for pep8 issues. For the yapf formatting, if you don't want to forget about it, you can install the pre-commit git hook that comes with the project code:

```
> ln -s scripts/pre-commit.style .git/pre-commit
```

Now each time that you run *git commit* it will automatically reformat the code you changed with yapf so you don't have any issues when submitting a patch.

3.2.3 Testing your changes

Once you do some changes, you should make sure they pass the checks, there's no need to run on each edition but before submitting a patch for review you should do it.

You can run them on your local machine, but the tests themselves will install packages and do some changes to the os, so it's really recommmended that you use a vm, or as we do on the CI server, use mock chroots. If you don't want to setup mock, skip the next section.

Hopefully in a close future we can use lago for that ;)

Setting up mock_runner.sh with mock (fedora)

For now we are using a script developed by the *oVirt* devels to generate chroots and run tests inside them, it's not packaged yet, so we must get the code itself:

```
> cd ..
> git clone git://gerrit.ovirt.org/jenkins
```

As an alternative, you can just download the script and install them in your *$PATH*:

```
> wget https://gerrit.ovirt.org/gitweb?p=jenkins.git;a=blob_plain;f=mock_configs/mock_runner.sh;hb=re
```

We will need some extra packages:

```
> sudo dnf install mock
```

And, if not running as root (you shouldn't!) you have to add your user to the newly created mock group, and make sure the current session is in that group:

```
> sudo usermod -a -G mock $USER
> newgrp mock
> id  # check that mock is listed
```

Running the tests inside mock

Now we have all the setup we needed, so we can go back to the lago repo and run the tests, the first time you run them, it will take a while to download all the required packages and install them in the chroot, but on consecutive runs it will reuse all the cached chroots.

The *mock_runner.sh* script allows us to test also different distributions, any that is supported by mock, for example, to run the tests for fedora 23 you can run:

```
> ../jenkins/mock_runner.sh -p fc23
```

That will run all the *check-patch.sh* (the *-p* option) tests inside a chroot, with a minimal fedora 23 installation. It will leave any logs under the *logs* directory and any generated artifacts under *exported-artifacts*.

CHAPTER 4

Contents

4.1 lago package

4.1.1 Subpackages

lago.plugins package

lago.plugins.**PLUGIN_ENTRY_POINTS = {'cli': 'lago.plugins.cli', 'out': 'lago.plugins.output'}**
Map of plugin type string -> setuptools entry point

class lago.plugins.**Plugin**
Bases: object

Base class for all the plugins

lago.plugins.**load_plugins**(*namespace*)
Loads all the plugins for the given namespace

Parameters **namespace** (*str*) – Namespace string, as in the setuptools entry_points

Returns Returns the list of loaded plugins already instantiated

Return type dict of str, object

Submodules

lago.plugins.cli module

About CLIPlugins

A CLIPlugin is a subcommand of the lagocli command, it's ment to group actions together in a logical sense, for example grouping all the actions done to templates.

To create a new subcommand for testenvcli you just have to subclass the CLIPlugin abstract class and declare it in the setuptools as an entry_point, see this module's setup.py/setup.cfg for an example:

```
class NoopCLIplugin(CLIPlugin):
    init_args = {
        'help': 'dummy help string',
    }

    def populate_parser(self, parser):
```

```
        parser.addArgument('--dummy-flag', action='store_true')

    def do_run(self, args):
        if args.dummy_flag:
            print "Dummy flag passed to noop subcommand!"
        else:
            print "Dummy flag not passed to noop subcommand!"
```

You can also use decorators instead, an equivalent is:

```
@cli_plugin_add_argument('--dummy-flag', action='store_true')
@cli_plugin(help='dummy help string')
def my_fancy_plugin_func(dummy_flag, **kwargs):
    if dummy_flag:
        print "Dummy flag passed to noop subcommand!"
    else:
        print "Dummy flag not passed to noop subcommand!"
```

Or:

```
@cli_plugin_add_argument('--dummy-flag', action='store_true')
def my_fancy_plugin_func(dummy_flag, **kwargs):
    "dummy help string"
    if dummy_flag:
        print "Dummy flag passed to noop subcommand!"
    else:
        print "Dummy flag not passed to noop subcommand!"
```

Then you will need to add an entry_points section in your setup.py like:

```
setup(
    ...
    entry_points={
        'lago.plugins.cli': [
            'noop=noop_module:my_fancy_plugin_func',
        ],
    }
    ...
)
```

Or in your setup.cfg like:

```
[entry_points]
lago.plugins.cli =
    noop=noop_module:my_fancy_plugin_func
```

Any of those will add a new subcommand to the lagocli command that can be run as:

```
$ lagocli noop
Dummy flag not passed to noop subcommand!
```

TODO: Allow per-plugin namespacing to get rid of the ***kwargs* parameter

class lago.plugins.cli.**CLIPlugin**
Bases: *lago.plugins.Plugin*

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

do_run(*args*)
Execute any actions given the arguments

Parameters **args** (*Namespace*) – with the arguments

Returns None

init_args
Dictionary with the argument to initialize the cli parser (for example, the help argument)

populate_parser(*parser*)
Add any required arguments to the parser

Parameters **parser** (*ArgumentParser*) – parser to add the arguments to

Returns None

class lago.plugins.cli.**CLIPluginFuncWrapper**(*do_run=None*, *init_args=None*)
Bases: *lago.plugins.cli.CLIPlugin*

Special class to handle decorated cli plugins, take into account that the decorated functions have some limitations on what arguments can they define actually, if you need something complicated, used the abstract class *CLIPlugin* instead.

Keep in mind that right now the decorated function must use ***kwargs* as param, as it will be passed all the members of the parser, not just whatever it defined

__call__(**args*, ***kwargs*)
Keep the original function interface, so it can be used elsewhere

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

add_argument(**argument_args*, ***argument_kwargs*)

do_run(*args*)

init_args

populate_parser(*parser*)

set_help(*help=None*)

set_init_args(*init_args*)

lago.plugins.cli.**cli_plugin**(*func=None*, ***kwargs*)
Decorator that wraps the given function in a *CLIPlugin*

Parameters

- **func** (*callable*) – function/class to decorate
- ****kwargs** – Any other arg to use when initializing the parser (like help, or prefix_chars)

Returns cli plugin that handles that method

Return type *CLIPlugin*

Notes

It can be used as a decorator or as a decorator generator, if used as a decorator generator don't pass any parameters

Examples

```
>>> @cli_plugin
... def test(**kwargs):
...     print 'test'
...
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
```

```
>>> @cli_plugin()
... def test(**kwargs):
...     print 'test'
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
```

```
>>> @cli_plugin(help='dummy help')
... def test(**kwargs):
...     print 'test'
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
>>> print test.init_args['help']
'dummy help'
```

lago.plugins.cli.**cli_plugin_add_argument**(**args*, ***kwargs*)

Decorator generator that adds an argument to the cli plugin based on the decorated function

Parameters

- ***args** – Any args to be passed to `argparse.ArgumentParser.add_argument()`
- ***kwargs** – Any keyword args to be passed to `argparse.ArgumentParser.add_argument()`

Returns Decorator that builds or extends the cliplugin for the decorated function, adding the given argument definition

Return type function

Examples

```
>>> @cli_plugin_add_argument('-m', '--mogambo', action='store_true')
... def test(**kwargs):
...     print 'test'
...
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
>>> print test._parser_args
[(('-m', '--mogambo'), {'action': 'store_true'})]
```

```
>>> @cli_plugin_add_argument('-m', '--mogambo', action='store_true')
... @cli_plugin_add_argument('-b', '--bogabmo', action='store_false')
```

```
... @cli_plugin
... def test(**kwargs):
...     print 'test'
...
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
>>> print test._parser_args
[(('-b', '--bogabmo'), {'action': 'store_false'}),
 (('-m', '--mogambo'), {'action': 'store_true'})]
```

lago.plugins.cli.**cli_plugin_add_help**(*help*)

Decorator generator that adds the cli help to the cli plugin based on the decorated function

Parameters **help** (*str*) – help string for the cli plugin

Returns Decorator that builds or extends the cliplugin for the decorated function, setting the given help

Return type function

Examples

```
>>> @cli_plugin_add_help('my help string')
... def test(**kwargs):
...     print 'test'
...
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
>>> print test.help
my help string
```

```
>>> @cli_plugin_add_help('my help string')
... @cli_plugin()
... def test(**kwargs):
...     print 'test'
>>> print test.__class__
<class 'cli.CLIPluginFuncWrapper'>
>>> print test.help
my help string
```

lago.plugins.output module

About OutFormatPlugins

An OutFormatPlugin is used to format the output of the commands that extract information from the perfixes, like status.

class lago.plugins.output.**DefaultOutFormatPlugin**

Bases: *lago.plugins.output.OutFormatPlugin*

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

format (*info_dict*, *indent=''*)

indent_unit = ' '

class lago.plugins.output.**JSONOutFormatPlugin**
Bases: *lago.plugins.output.OutFormatPlugin*

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

format (*info_dict*)

class lago.plugins.output.**OutFormatPlugin**
Bases: *lago.plugins.Plugin*

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

format (*info_dict*)
Execute any actions given the arguments

Parameters **info_dict** (*dict*) – information to reformat

Returns String representing the formatted info

Return type str

class lago.plugins.output.**YAMLOutFormatPlugin**
Bases: *lago.plugins.output.OutFormatPlugin*

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

format (*info_dict*)

4.1.2 Submodules

4.1.3 lago.brctl module

lago.brctl.**_brctl** (*command*, **args*)

lago.brctl.**_set_link** (*name*, *state*)

lago.brctl.**create** (*name*, *stp=True*)

lago.brctl.**destroy** (*name*)

lago.brctl.**exists** (*name*)

4.1.4 lago.cmd module

lago.cmd.**check_group_membership**()

lago.cmd.**create_parser**(*cli_plugins*, *out_plugins*)

lago.cmd.**in_prefix**(*func*)

lago.cmd.**main**()

lago.cmd.**with_logging**(*func*)

4.1.5 lago.config module

lago.config.**_get_environ**()

lago.config.**_get_from_dir**(*path*, *key*)

lago.config.**_get_from_env**(*key*)

lago.config.**_get_from_files**(*paths*, *key*)

lago.config.**_get_providers**()

lago.config.**get**(*key*, *default=<object object>*)

4.1.6 lago.constants module

4.1.7 lago.dirlock module

lago.dirlock.**_lock_path**(*path*)

lago.dirlock.**lock**(*path*, *excl*, *key_path*)
Waits until the given directory can be locked

Parameters

- **path** (*str*) – Path of the directory to lock
- **excl** (*bool*) – If the lock should be exclusive
- **key_path** (*str*) – path to the file that contains the uid to use when locking

Returns None

lago.dirlock.**trylock**(*path*, *excl*, *key_path*)
Tries once to get a lock to the given dir

Parameters

- **path** (*str*) – path to the directory to lock
- **excl** (*bool*) – If the lock should be exclusive
- **key_path** (*str*) – path to the file that contains the uid to use when locking

Returns True if it did get a lock, False otherwise

Return type bool

lago.dirlock.**unlock**(*path*, *key_path*)
Removes the lock of the uid in the given key file

Parameters

- **path** (*str*) – Path of the directory to lock
- **key_path** (*str*) – path to the file that contains the uid to remove the lock of

Returns None

4.1.8 lago.log_utils module

This module defines the special logging tools that lago uses

lago.log_utils.**ALWAYS_SHOW_REG = <_sre.SRE_Pattern object>**
Regexp that will match the above template

lago.log_utils.**ALWAYS_SHOW_TRIGGER_MSG = 'force-show:%s'**
Message template that will always shoud the messago

class lago.log_utils.**ColorFormatter**(*fmt=None*, *datefmt=None*)
Bases: logging.Formatter

Formatter to add colors to log records

CRITICAL = '\x1b[31m'

CYAN = '\x1b[36m'

DEBUG = ''

DEFAULT = '\x1b[0m'

ERROR = '\x1b[31m'

GREEN = '\x1b[32m'

INFO = '\x1b[36m'

NONE = ''

RED = '\x1b[31m'

WARNING = '\x1b[33m'

WHITE = '\x1b[37m'

YELLOW = '\x1b[33m'

classmethod colored(*color*, *message*)
Small function to wrap a string around a color

Parameters

- **color** (*str*) – name of the color to wrap the string with, must be one of the class properties
- **message** (*str*) – String to wrap with the color

Returns the colored string

Return type str

format(*record*)
Adds colors to a log record and formats it with the default

Parameters **record** (*logging.LogRecord*) – log record to format

Returns The colored and formatted record string

Return type str

class lago.log_utils.**ContextLock**
Bases: object

Context manager to thread lock a block of code

lago.log_utils.**END_TASK_MSG = 'Success'**
Message to be shown when a task is ended

lago.log_utils.**END_TASK_REG = <_sre.SRE_Pattern object>**
Regexp that will match the above template

lago.log_utils.**END_TASK_TRIGGER_MSG = 'end task %s'**
Message template that will trigger a task end

class lago.log_utils.**LogTask**(*task*, *logger=<module 'logging' from '/usr/lib/python2.7/logging/__init__.pyc'>*, *level='info'*)
Bases: object

Context manager for a log task

Example

```
>>> with LogTask('mytask'):
...     pass
```

lago.log_utils.**START_TASK_MSG = ''**
Message to be shown when a task is started

lago.log_utils.**START_TASK_REG = <_sre.SRE_Pattern object>**
Regexp that will match the above template

lago.log_utils.**START_TASK_TRIGGER_MSG = 'start task %s'**
Message template that will trigger a task

class lago.log_utils.**Task**(*name*, **args*, ***kwargs*)
Bases: collections.deque

Small wrapper around deque to add the failed status and name to a task

name
str

name for this task

failed
bool

If this task has failed or not (if there was any error log shown during it's execution)

force_show
bool

If set, will show any log records generated inside this task even if it's out of nested depth limit

elapsed_time()

class lago.log_utils.**TaskHandler**(*initial_depth=0*, *task_tree_depth=-1*, *buffer_size=2000*, *dump_level=40*, *level=0*, *formatter=<class 'lago.log_utils.ColorFormatter'>*)
Bases: logging.StreamHandler

This log handler will use the concept of tasks, to hide logs, and will show all the logs for the current task if there's a logged error while running that task.

It will hide any logs that belong to nested tasks that have more than `task_tree_depth` parent levels, and for the ones that are above that level, it will show only the logs that have a loglevel above `level`.

You can force showing a log record immediately if you use the *`log_always()`* function bypassing all the filters.

If there's a log record with log level higher than `dump_level` it will be considered a failure, and all the logs for the current task that have a log level above `level` will be shown no matter at which depth the task belongs to. Also, all the parent tasks will be tagged as error.

formatter
logging.LogFormatter

formatter to use

initial_depth
int

Initial depth to account for, in case this handler was created in a subtask

tasks_by_thread (dict of str
OrderedDict of str: Task): List of thread names, and their currently open tasks with their latest log records

dump_level
int

log level from which to consider a log record as error

buffer_size
int

Size of the log record deque for each task, the bigger, the more records it can show in case of error but the more memory it will use

task_tree_depth
int

number of the nested level to show start/end task logs for, if -1 will show always

level
int

Log level to show logs from if the depth limit is not reached

main_failed
bool

used to flag from a child thread that the main should fail any current task

_tasks_lock
ContextLock

Lock for the tasks_by_thread dict

_main_thread_lock
ContextLock

Lock for the main_failed bool

TASK_INDICATORS = ['@', '#', '*', '-', '~']
List of chars to show as task prefix, to ease distinguishing them

am_i_main_thread

Returns if the current thread is the main thread

Return type bool

close_children_tasks(*parent_task_name*)
Closes all the children tasks that were open

Parameters **parent_task_name** (*str*) – Name of the parent task

Returns None

cur_depth_level

Returns depth level for the current task

Return type int

cur_task

Returns the current active task

Return type str

cur_thread

Returns Name of the current thread

Return type str

emit(*record*)
Handle the given record, this is the entry point from the python logging facility

Params: record (logging.LogRecord): log record to handle

Returns None

get_task_indicator(*task_level=None*)

Parameters **task_level** (*int or None*) – task depth level to get the indicator for, if None, will use the current tasks depth

Returns char to prepend to the task logs to indicate it's level

Return type str

get_tasks(*thread_name*)

Parameters **thread_name** (*str*) – name of the thread to get the tasks for

Returns list of task names and log records for each for the given thread

Return type OrderedDict of str, Task

handle_closed_task(*task_name*, *record*)
Do everything needed when a task is closed

Params: task_name (str): name of the task that is finishing record (logging.LogRecord): log record with all the info

Returns None

handle_error()
Handles an error log record that should be shown

Returns None

handle_new_task(*task_name*, *record*)
Do everything needed when a task is starting

Params: task_name (str): name of the task that is starting record (logging.LogRecord): log record with all the info

Returns None

mark_main_tasks_as_failed()
Flags to the main thread that all it's tasks sholud fail

Returns None

mark_parent_tasks_as_failed(*task_name*, *flush_logs=False*)
Marks all the parent tasks as failed

Parameters

- **task_name** (*str*) – Name of the child task
- **flush_logs** (*bool*) – If `True` will discard all the logs form parent tasks

Returns None

pretty_emit(*record*, *is_header=False*, *task_level=None*)
Wrapper around the `logging.StreamHandler` emit method to add some decoration stuff to the message

Parameters

- **record** (*logging.LogRecord*) – log record to emit
- **is_header** (*bool*) – if this record is a header, usually, a start or end task message
- **task_level** (*int*) – If passed, will take that as the current nested task level instead of calculating it from the current tasks

Returns None

should_show_by_depth(*cur_level=None*)

Parameters **cur_level** (*int*) – depth level to take into account

Returns True if the given depth level should show messages (not taking into account the log level)

Return type bool

should_show_by_level(*record_level*, *base_level=None*)

Parameters

- **record_level** (*int*) – log level of the record to check
- **base_level** (*int or None*) – log level to check against, will use the object's *dump_level* if None is passed

Returns True if the given log record should be shown according to the log level

Return type bool

tasks

Returns list of task names and log records for each for the current thread

Return type OrderedDict of str, Task

lago.log_utils.**end_log_task**(*task*, *logger=<module 'logging' from '/usr/lib/python2.7/logging/__init__.pyc'>*, *level='info'*)
Ends a log task

Parameters

- **task** (*str*) – name of the log task to end
- **logger** (*logging.Logger*) – logger to use
- **level** (*str*) – log level to use

Returns None

lago.log_utils.**hide_paramiko_logs**()

lago.log_utils.**log_always**(*message*)
Wraps the given message with a tag that will make it be always logged by the task logger

Parameters **message** (*str*) – message to wrap with the tag

Returns tagged message that will get it shown immediately by the task logger

Return type str

lago.log_utils.**log_task**(*task*, *logger=<module 'logging' from '/usr/lib/python2.7/logging/__init__.pyc'>*, *level='info'*)
Parameterized decorator to wrap a function in a log task

Example

```
>>> @log_task('mytask')
... def do_something():
...     pass
```

lago.log_utils.**setup_prefix_logging**(*logdir*)
Sets up a file logger that will create a log in the given logdir (usually a lago prefix)

Parameters **logdir** (*str*) – path to create the log into, will be created if it does not exist

Returns None

lago.log_utils.**start_log_task**(*task*, *logger=<module 'logging' from '/usr/lib/python2.7/logging/__init__.pyc'>*, *level='info'*)
Starts a log task

Parameters

- **task** (*str*) – name of the log task to start
- **logger** (*logging.Logger*) – logger to use
- **level** (*str*) – log level to use

Returns None

4.1.9 lago.paths module

class lago.paths.**Paths**(*prefix*)
Bases: object

images(**path*)

logs()

metadata()

prefix_lagofile()
This file represents a prefix that's initialized

prefixed(**args*)

ssh_id_rsa()

ssh_id_rsa_pub()

uuid()

virt(**path*)

4.1.10 lago.prefix module

class lago.prefix.**Prefix**(*prefix*)
Bases: object

A prefix is a directory that will contain all the data needed to setup the environment.

_prefix
str

Path to the directory of this prefix

_paths
lago.path.Paths

Path handler class

_virt_env
lago.virt.VirtEnv

Lazily loaded virtual env handler

_metadata
dict

Lazily loaded metadata

_add_nic_to_mapping(*net*, *dom*, *nic*)
Populates the given net spec mapping entry with the nicks of the given domain

Parameters

- **net** (*dict*) – Network spec to populate
- **dom** (*dict*) – libvirt domain specification
- **nic** (*str*) – Name of the interface to add to the net mapping from the domain

Returns None

_allocate_ips_to_nics(*conf*)
For all the nics of all the domains in the conf that have dynamic ip, allocate one and addit to the network mapping

Parameters **conf** (*dict*) – Configuration spec to extract the domains from

Returns None

_allocate_subnets(*conf*)
Allocate all the subnets needed by the given configuration spec

Parameters **conf** (*dict*) – Configuration spec where to get the nets definitions from

Returns allocated subnets

Return type list

_check_predefined_subnets(*conf*)
Checks if all of the nets defined in the config are inside the allowed range, throws exception if not

Parameters **conf** (*dict*) – Configuration spec where to get the nets definitions from

Returns None

Raises RuntimeError – If there are any subnets out of the allowed range

_config_net_topology(*conf*)
Initialize and populate all the network related elements, like reserving ips and populating network specs of the given confiiguration spec

Parameters **conf** (*dict*) – Configuration spec to initalize

Returns None

_create_disk(*name*, *spec*, *template_repo=None*, *template_store=None*)
Creates a disc with the given name from the given repo or store.

Parameters

- **name** (*str*) – Name of the domain to create the disk for
- **spec** (*dict*) – Specification of the disk to create
- **template_repo** (*TemplateRepository or None*) – template repo instance to use
- **template_store** (*TemplateStore or None*) – template store instance to use

Returns **Tuple** – Path with the disk and metadata

Return type str, dict

Raises RuntimeError – If the type of the disk is not supported or failed to create the disk

_create_ssh_keys()
Generate a pair of ssh keys for this prefix

Returns None

Raises RuntimeError – if it fails to create the keys

_create_virt_env()
Create a new virt env from this prefix

Returns virt env created from this prefix

Return type *lago.virt.VirtEnv*

_get_metadata()
Retrieve the metadata info for this prefix

Returns metadata info

Return type dict

_init_net_specs(*conf*)
Given a configuration specification, initializes all the net definitions in it so they can be used comfortably

Parameters **conf** (*dict*) – Configuration specification

Returns None

_ova_to_spec(*filename*)
Retrieve the given ova and makes a template of it. Creates a disk from network provided ova. Calculates the needed memory from the ovf. The disk will be cached in the template repo

Parameters **filename** (*str*) – the url to retrive the data from

TODO:

- Add hash checking against the server for faster download and latest version
- Add config script running on host - other place
- Add cloud init support - by using cdroms in other place
- Handle cpu in some way - some other place need to pick it up
- Handle the memory units properly - we just assume MegaBytes

Returns list with the disk specification int: VM memory, None if none defined int: Number of virtual cpus, None if none defined

Return type list of dict

Raises

- RuntimeError – If the ova format is not supported
- TypeError – If the memory units in the ova are noot supported (currently only 'MegaBytes')

_register_preallocated_ips(*conf*)
Parse all the domains in the given conf and preallocate all their ips into the networks mappings, raising exception on duplicated ips or ips out of the allowed ranges

See also:

lago.subnet_lease

Parameters **conf** (*dict*) – Configuration spec to parse

Returns None

Raises RuntimeError – if there are any duplicated ips or any ip out of the allowed range

_save_metadata()
Write this prefix metadata to disk

Returns None

_use_prototype(*spec*, *conf*)
Populates the given spec with the values of it's declared prototype

Parameters

- **spec** (*dict*) – spec to update
- **conf** (*dict*) – Configuration spec containing the prototypes

Returns updated spec

Return type dict

cleanup(**args*, ***kwargs*)
Stops any running entities in the prefix and uninitializes it, usually you want to do this if you are going to remove the prefix afterwards

Returns None

create_snapshots(*name*)
Creates one snapshot on all the domains with the given name

Parameters **name** (*str*) – Name of the snapshots to create

Returns None

fetch_url(*url*)
Retrieves the given url to the prefix

Parameters **url** (*str*) – Url to retrieve

Returns path to the downloaded file

Return type str

get_snapshots()
Retrieve info on all the snapshots from all the domains

Returns list(str): dictionary with vm_name -> snapshot list

Return type dict of str

initialize(**args*, ***kwargs*)
Initialize this prefix, this includes creating the destination path, and creating the uuid for the prefix, for any other actions see *Prefix.virt_conf()*

Will safely roll back if any of those steps fail

Returns None

Raises RuntimeError – If it fails to create the prefix dir

revert_snapshots(*name*)
Revert all the snapshots with the given name from all the domains

Parameters **name** (*str*) – Name of the snapshots to revert

Returns None

save()
Save this prefix to persistent storage

Returns None

start(*vm_names=None*)
Start this prefix

Parameters **vm_names** (*list of str*) – List of the vms to start

Returns None

stop(*vm_names=None*)
Stop this prefix

Parameters **vm_names** (*list of str*) – List of the vms to stop

Returns None

virt_conf(*conf*, *template_repo=None*, *template_store=None*)
Initializes all the virt infrastructure of the prefix, creating the domains disks, doing any network leases and creating all the virt related files and dirs inside this prefix.

Parameters

- **conf** (*dict*) – Configuration spec

- **template_repo** (TemplateRepository) – template repository intance
- **template_store** (TemplateStore) – template store instance

Returns None

virt_env
Getter for this instance's virt env, creates it if needed

Returns virt env instance used by this prefix

Return type *lago.virt.VirtEnv*

lago.prefix.**_create_ip**(*subnet*, *index*)
Given a subnet or an ip and an index returns the ip with that lower index from the subnet (255.255.255.0 mask only subnets)

Parameters

- **subnet** (*str*) – Strign containing the three first elements of the decimal representation of a subnet (X.Y.Z) or a full ip (X.Y.Z.A)
- **index** (*int or str*) – Last element of a decimal ip representation, for example, 123 for the ip 1.2.3.123

Returns The dotted decimal representation of the ip

Return type str

lago.prefix.**_ip_in_subnet**(*subnet*, *ip*)
Checks if an ip is included in a subnet.

Note: only 255.255.255.0 masks allowed

Parameters

- **subnet** (*str*) – Strign containing the three first elements of the decimal representation of a subnet (X.Y.Z) or a full ip (X.Y.Z.A)
- **ip** (*str or int*) – Decimal ip representation

Returns `True` if ip is in subnet, `False` otherwise

Return type bool

lago.prefix.**resolve_prefix_path**(*start_path=None*)
Look for an existing prefix in the given path, in a path/.lago dir, or in a .lago dir under any of it's parent directories

Parameters **start_path** (*str*) – path to start the search from, if None passed, it will use the current dir

Returns path to the found prefix

Return type str

Raises `RuntimeError` – if no prefix was found

4.1.11 lago.subnet_lease module

Module that handles the leases for the subnets of the virtual network interfaces.

Note: Currently only /24 ranges are handled, and all of them under the 192.168.MIN_SUBNET to 192.168.MAX_SUBNET ranges

The leases are stored under *LEASE_DIR* as json files with the form:

```
[
    "/path/to/prefix/uuid/file",
    "uuid_hash",
]
```

Where the *uuid_hash* is the 32 char uuid of the prefix (the contents of the uuid file at the time of doing the lease)

lago.subnet_lease.**LEASE_DIR = '/var/lib/lago/subnets/'**
Path to the directory where the net leases are stored

lago.subnet_lease.**LOCK_FILE = '/var/lib/lago/subnets/leases.lock'**
Path to the net leases lock

lago.subnet_lease.**MAX_SUBNET = 209**
Upper range for the allowed subnets

lago.subnet_lease.**MIN_SUBNET = 200**
Lower range for the allowed subnets

lago.subnet_lease.**_acquire**(**args*, ***kwargs*)
Lease a free network for the given uuid path

Parameters **uuid_path** (*str*) – Path to the uuid file of a `lago.Prefix`

Returns the third element of the dotted ip of the leased network or `None` if no lease was available

Return type int or None

Todo

Raise exception or something instead of returning None so the caller can handle the failure case

lago.subnet_lease.**_lease_owned**(*path*, *current_uuid_path*)
Checks if the given lease is owned by the prefix whose uuid is in the given path

Note: The prefix must be also in the same path it was when it took the lease

Parameters

- **path** (*str*) – Path to the lease
- **current_uuid_path** (*str*) – Path to the uuid to check ownersip of

Returns `True` if the given lease in owned by the prefix, `False` otherwise

Return type bool

lago.subnet_lease.**_lease_valid**(*path*)
Checs if the given lease still has a prefix that owns it

Parameters **path** (*str*) – Path to the lease

Returns `True` if the uuid path in the lease still exists and is the same as the one in the lease

Return type bool

lago.subnet_lease.**_locked**(*func*)
Decorator that will make sure that you have the exclusive lock for the leases

lago.subnet_lease.**_release**(**args*, ***kwargs*)
Free the lease of the given subnet index

Parameters **index** (*int*) – Third element of a dotted ip representation of the subnet, for example, for 1.2.3.4 it would be 3

Returns None

lago.subnet_lease.**_take_lease**(*path*, *uuid_path*)
Persist to the given leases path the prefix uuid that's in the uuid path passed

Parameters

- **path** (*str*) – Path to the leases file
- **uuid_path** (*str*) – Path to the prefix uuid

Returns None

lago.subnet_lease.**_validate_lease_dir_present**(*func*)
Decorator that will ensure that the lease dir exists, creating it if necessary

lago.subnet_lease.**acquire**(*uuid_path*)
Lease a free network for the given uuid path

Parameters **uuid_path** (*str*) – Path to the uuid file of a `lago.Prefix`

Returns the dotted ip of the gateway for the leased net

Return type str

Todo

_aquire might return None, this will throw a TypeError

---

lago.subnet_lease.**is_leasable_subnet**(*subnet*)
Checks if a given subnet is inside the defined provisionable range

Parameters **subnet** (*str*) – Subnet or ip in dotted decimal format

Returns True if subnet is inside the range, `False` otherwise

Return type bool

lago.subnet_lease.**release**(*subnet*)
Free the lease of the given subnet

Parameters **subnet** (*str*) – dotted ip or network to free the lease of

Returns None

4.1.12 lago.sysprep module

lago.sysprep.**_config_net_interface**(*iface*, ***kwargs*)

lago.sysprep.**_upload_file**(*local_path*, *remote_path*)

lago.sysprep.**_write_file**(*path*, *content*)

lago.sysprep.**add_ssh_key**(*key*, *with_restorecon_fix=False*)

lago.sysprep.**config_net_interface_dhcp**(*iface*, *hwaddr*)

lago.sysprep.**set_hostname**(*hostname*)

lago.sysprep.**set_iscsi_initiator_name**(*name*)

lago.sysprep.**set_root_password**(*password*)

lago.sysprep.**set_selinux_mode**(*mode*)

lago.sysprep.**sysprep**(*disk*, *mods*, *backend='direct'*)

4.1.13 lago.templates module

This module contains any disk template related classes and functions, including the repository store manager classes and template providers, some useful definitions:

- **Template repositories:** Repository where to fetch templates from, as an http server
- **Template store:** Local store to cache templates
- **Template:** Unititialized disk image to use as base for other disk images
- **Template version:** Specific version of a template, to allow getting updates without having to change the template name everywhere

class lago.templates.**FileSystemTemplateProvider**(*root*)
Handles file type templates, that is, getting a disk template from the host's filesystem

_prefixed(**path*)
Join all the given paths prefixed with this provider's base root path

Parameters ***path** (*str*) – sections of the path to join, passed as positional arguments

Returns Joined paths prepended with the provider root path

Return type str

download_image(*handle*, *dest*)
Copies over the handl to the destination

Parameters

- **handle** (*str*) – path to copy over
- **dest** (*str*) – path to copy to

Returns None

get_hash(*handle*)
Returns the associated hash for the given handle, the hash file must exist (`handle + '.hash'`).

Parameters **handle** (*str*) – Path to the template to get the hash from

Returns Hash for the given handle

Return type str

get_metadata(*handle*)
Returns the associated metadata info for the given handle, the metadata file must exist (`handle + '.metadata'`).

Parameters **handle** (*str*) – Path to the template to get the metadata from

Returns Metadata for the given handle

Return type dict

class lago.templates.**HttpTemplateProvider**(*baseurl*)
This provider allows the usage of http urls for templates

download_image(*handle*, *dest*)
Downloads the image from the http server

Parameters

- **handle** (*str*) – url from the *self.baseurl* to the remote template
- **dest** (*str*) – Path to store the downloaded url to, must be a file path

Returns None

static extract_if_needed(*path*)

get_hash(*handle*)
Get the associated hash for the given handle, the hash file must exist (`handle + '.hash'`).

Parameters **handle** (*str*) – Path to the template to get the hash from

Returns Hash for the given handle

Return type str

get_metadata(*handle*)
Returns the associated metadata info for the given handle, the metadata file must exist (`handle + '.metadata'`). If the given handle has an `.xz` extension, it will get removed when calculating the handle metadata path

Parameters **handle** (*str*) – Path to the template to get the metadata from

Returns Metadata for the given handle

Return type dict

open_url(*url*, *suffix=''*, *dest=None*)
Opens the given url, trying the compressed version first. The compressed version url is generated adding the `.xz` extension to the `url` and adding the given suffix **after** that `.xz` extension. If dest passed, it will download the data to that path if able

Parameters

- **url** (*str*) – relative url from the `self.baseurl` to retrieve
- **suffix** (*str*) – optional suffix to append to the url after adding the compressed extension to the path
- **dest** (*str or None*) – Path to save the data to

Returns response object to read from (lazy read), closed if no dest passed

Return type urllib.addinfourl

Raises `RuntimeError` – if the url gave http error when retrieving it

class lago.templates.**Template**(*name*, *versions*)
Disk image template class

name
str

Name of this template

_versions (dict(str
TemplateVersion)): versions for this template

get_latest_version()
Retrieves the latest version for this template, the latest being the one with the newest timestamp

Returns TemplateVersion

get_version(*ver_name=None*)
Get the given version for this template, or the latest

Parameters **ver_name** (*str or None*) – Version to retieve, None for the latest

Returns The version matching the given name or the latest one

Return type *TemplateVersion*

class lago.templates.**TemplateRepository**(*dom*)
A template repository is a single source for templates, that uses different providers to actually retrieve them. That means for example that the 'ovirt' template repository, could support the 'http' and a theoretical 'gluster' template providers.

_dom
dict

Specification of the template

_providers
dict

Providers instances for any source in the spec

_get_provider(*spec*)
Get the provider for the given template spec

Parameters **spec** (*dict*) – Template spec

Returns A provider instance for that spec

Return type HttpTemplateProvider or FileSystemTemplateProvider

classmethod from_url(*path*)
Instantiate a *TemplateRepository* instance from the data in a file or url

Parameters **path** (*str*) – Path or url to the json file to load

Returns A new instance

Return type *TemplateRepository*

get_by_name(*name*)
Retrieve a template by it's name

Parameters **name** (*str*) – Name of the template to retrieve

Raises KeyError – if no template is found

name
Getter for the template repo name

Returns the name of this template repo

Return type str

class lago.templates.**TemplateStore**(*path*)
Local cache to store templates

The store uses various files to keep track of the templates cached, access and versions. An example template store looks like:

```
$ tree /var/lib/lago/store/
/var/lib/lago/store/
-- in_office_repo:centos6_engine:v2.tmp
-- in_office_repo:centos7_engine:v5.tmp
-- in_office_repo:fedora22_host:v2.tmp
-- phx_repo:centos6_engine:v2
-- phx_repo:centos6_engine:v2.hash
-- phx_repo:centos6_engine:v2.metadata
-- phx_repo:centos6_engine:v2.users
-- phx_repo:centos7_engine:v4.tmp
-- phx_repo:centos7_host:v4.tmp
-- phx_repo:storage-nfs:v1.tmp
```

There you can see the files:

- ***.tmp** Temporary file created while downloading the template from the repository (depends on the provider)
- **${repo_name}:${template_name}:${template_version}** This file is the actual disk image template
- ***.hash** Cached hash for the template disk image
- ***.metadata** Metadata for this template image in json format, usually this includes the *distro* and *root-password*

__contains__(*temp_ver*)
Checks if a given version is in this store

Parameters **temp_ver** (TemplateVersion) – Version to look for

Returns True if the version is in this store

Return type bool

_init_users(*temp_ver*)
Initializes the user access registry

Parameters **temp_ver** (TemplateVersion) – template version to update registry for

Returns None

_prefixed(**path*)
Join the given paths and prepend this stores path

Parameters ***path** (*str*) – list of paths to join, as positional arguments

Returns all the paths joined and prepended with the store path

Return type str

download(*temp_ver*, *store_metadata=True*)
Retrieve the given template version

Parameters

- **temp_ver** (TemplateVersion) – template version to retrieve
- **store_metadata** (*bool*) – If set to False, will not refresh the local metadata with the retrieved one

Returns None

get_path(*temp_ver*)
Get the path of the given version in this store

Parameters **TemplateVersion** (*temp_ver*) – version to look for

Returns The path to the template version inside the store

Return type str

Raises RuntimeError – if the template is not in the store

get_stored_hash(*temp_ver*)
Retrieves the hash for the given template version from the store

Parameters **temp_ver** (TemplateVersion) – template version to retrieve the hash for

Returns hash of the given template version

Return type str

get_stored_metadata(*temp_ver*)
Retrieves the metadata for the given template version from the store

Parameters **temp_ver** (TemplateVersion) – template version to retrieve the metadata for

Returns the metadata of the given template version

Return type dict

mark_used(*temp_ver*, *key_path*)
Adds or updates the user entry in the user access log for the given template version

Parameters

- **temp_ver** (TemplateVersion) – template version to add the entry for
- **key_path** (*str*) – Path to the prefix uuid file to set the mark for

class lago.templates.**TemplateVersion**(*name*, *source*, *handle*, *timestamp*)
Each template can have multiple versions, each of those is actually a different disk template file representation, under the same base name.

download(*destination*)
Retrieves this template to the destination file

Parameters **destination** (*str*) – file path to write this template to

Returns None

get_hash()
Returns the associated hash for this template version

Returns Hash for this version

Return type str

get_metadata()
Returns the associated metadata info for this template version

Returns Metadata for this version

Return type dict

timestamp()
Getter for the timestamp

lago.templates.**_locked**(*func*)
Decorator that ensures that the decorated function has the lock of the repo while running, meant to decorate only bound functions for classes that have *lock_path* method.

lago.templates.**find_repo_by_name**(*name*, *repo_dir=None*)
Searches the given repo name inside the repo_dir (will use the config value 'template_repos' if no repo dir passed), will rise an exception if not found

Parameters

- **name** (*str*) – Name of the repo to search
- **repo_dir** (*str*) – Directory where to search the repo

Returns path to the repo

Return type str

Raises RuntimeError – if not found

4.1.14 lago.utils module

class lago.utils.**CommandStatus**
Bases: *lago.utils.CommandStatus*

class lago.utils.**EggTimer**(*timeout*)

elapsed()

class lago.utils.**RollbackContext**(**args*)
Bases: object

A context manager for recording and playing rollback. The first exception will be remembered and re-raised after rollback

Sample usage: > with RollbackContext() as rollback: > step1() > rollback.prependDefer(lambda: undo step1) > def undoStep2(arg): pass > step2() > rollback.prependDefer(undoStep2, arg)

More examples see tests/utilsTests.py @ vdsm code

__exit__(*exc_type*, *exc_value*, *traceback*)
If this function doesn't return True (or raises a different exception), python re-raises the original exception once this function is finished.

clear()

defer(*func*, **args*, ***kwargs*)

prependDefer(*func*, **args*, ***kwargs*)

class lago.utils.**VectorThread**(*targets*)

join_all(*raise_exceptions=True*)

start_all()

lago.utils.**_CommandStatus**
alias of *CommandStatus*

lago.utils.**_read_nonblocking**(*f*)

lago.utils.**_ret_via_queue**(*func*, *queue*)

lago.utils.**_run_command**(*command*, *input_data=None*, *stdin=None*, *out_pipe=-1*, *err_pipe=-1*, *env=None*, ***kwargs*)

Runs a command

Parameters

- **command** (*list of str*) – args of the command to execute, including the command itself as command[0] as *['ls', '-l']*
- **input_data** (*str*) – If passed, will feed that data to the subprocess through stdin
- **out_pipe** (*int or file*) – File descriptor as passed to :ref:subprocess.Popen to use as stdout
- **stdin** (*int or file*) – File descriptor as passed to :ref:subprocess.Popen to use as stdin
- **err_pipe** (*int or file*) – File descriptor as passed to :ref:subprocess.Popen to use as stderr
- **of str** (*env(dict*) – str): If set, will use the given dict as env for the subprocess
- ****kwargs** – Any other keyword args passed will be passed to the :ref:subprocess.Popen call

Returns result of the interactive execution

Return type *lago.utils.CommandStatus*

lago.utils.**drain_ssh_channel**(*chan*, *stdin=None*, *stdout=<open file '<stdout>', mode 'w'>*, *stderr=<open file '<stderr>', mode 'w'>*)

lago.utils.**func_vector**(*target*, *args_sequence*)

lago.utils.**interactive_ssh_channel**(*chan*, *command=None*, *stdin=<open file '<stdin>', mode 'r'>*)

lago.utils.**invoke_in_parallel**(*func*, **args_sequences*)

lago.utils.**json_dump**(*obj*, *f*)

lago.utils.**run_command**(*command*, *input_data=None*, *out_pipe=-1*, *err_pipe=-1*, *env=None*, ***kwargs*)

Runs a command non-interactively

Parameters

- **command** (*list of str*) – args of the command to execute, including the command itself as command[0] as *['ls', '-l']*
- **input_data** (*str*) – If passed, will feed that data to the subprocess through stdin
- **out_pipe** (*int or file*) – File descriptor as passed to :ref:subprocess.Popen to use as stdout
- **err_pipe** (*int or file*) – File descriptor as passed to :ref:subprocess.Popen to use as stderr
- **of str** (*env(dict*) – str): If set, will use the given dict as env for the subprocess
- ****kwargs** – Any other keyword args passed will be passed to the :ref:subprocess.Popen call

Returns result of the interactive execution

Return type *lago.utils.CommandStatus*

lago.utils.**run_interactive_command**(*command*, *env=None*, ***kwargs*)
Runs a command interactively, reusing the current stdin, stdout and stderr

Parameters

- **command** (*list of str*) – args of the command to execute, including the command itself as command[0] as *['ls', '-l']*
- **of str** (*env(dict)* – str): If set, will use the given dict as env for the subprocess
- ****kwargs** – Any other keyword args passed will be passed to the :ref:subprocess.Popen call

Returns result of the interactive execution

Return type *lago.utils.CommandStatus*

lago.utils.**service_is_enabled**(*name*)

4.1.15 lago.virt module

class lago.virt.**BridgeNetwork**(*env*, *spec*)
Bases: *lago.virt.Network*

_libvirt_xml()

start()

stop()

lago.virt.**LIBVIRT_URL = 'qemu:///system'**
Url to the libvirt daemon

class lago.virt.**NATNetwork**(*env*, *spec*)
Bases: *lago.virt.Network*

_libvirt_xml()

class lago.virt.**Network**(*env*, *spec*)
Bases: object

_libvirt_name()

add_mapping(*name*, *ip*, *save=True*)

add_mappings(*mappings*)

alive()

gw()

is_management()

name()

resolve(*name*)

save()

start()

stop()

class lago.virt.**ServiceState**

ACTIVE = 2

INACTIVE = 1

MISSING = 0

class lago.virt.**VM**(*env*, *spec*)
Bases: object

VM properties: * name * cpus * memory * disks * metadata * network/mac addr

_check_alive(*func*)

_create_dead_snapshot(*name*)

_create_live_snapshot(*name*)

_detect_service_manager()

_get_ssh_client(**args*, ***kwargs*)

_libvirt_name()

_libvirt_xml()

classmethod _normalize_spec(*spec*)

_open_ssh_client()

_reclaim_disk(*path*)

_reclaim_disks()

_scp(**args*, ***kwds*)

_template_metadata()

alive()

bootstrap()

copy_from(*remote_path*, *local_path*)

copy_to(*local_path*, *remote_path*)

create_snapshot(*name*)

distro()

extract_paths(*paths*)

guest_agent()

interactive_console(**args*, ***kwargs*)
Opens an interactive console

Returns result of the virsh command execution

Return type *lago.utils.CommandStatus*

interactive_ssh(**args*, ***kwargs*)

ip()

iscsi_name()

metadata

name()

nets()

nics()

revert_snapshot(*name*)

root_password()

save(*path=None*)

service(**args*, ***kwargs*)

ssh(*command*, *data=None*, *show_output=True*)

ssh_script(*path*, *show_output=True*)

start()

stop()

virt_env()

vnc_port(**args*, ***kwargs*)

wait_for_ssh()

class lago.virt.**VirtEnv**(*prefix*, *vm_specs*, *net_specs*)
Bases: object

Env properties: * prefix * vms * net

•libvirt_con

_create_net(*net_spec*)

_create_vm(*vm_spec*)

bootstrap()

create_snapshots(**args*, ***kwargs*)

classmethod from_prefix(*prefix*)

get_net(*name=None*)

get_nets()

get_snapshots(*domains=None*)
Get the list of snapshots for each domain

Parameters **domanins** (*list of str*) – list of the domains to get the snapshots for, all will be returned if none or empty list passed

Returns

dict of str -> list – with the domain names and the list of

snapshots for each

Return type str

get_vm(*name*)

get_vms()

libvirt_con

prefixed_name(*unprefixed_name*, *max_length=0*)
Returns a uuid pefixed identifier

Parameters

- **unprefixed_name** (*str*) – Name to add a prefix to

- **max_length** (*int*) – maximum length of the resultant prefixed name, will adapt the given name and the length of the uuid ot fit it

Returns prefixed identifier for the given unprefixed name

Return type str

revert_snapshots(**args*, ***kwargs*)

save(**args*, ***kwargs*)

start(*vm_names=None*)

stop(*vm_names=None*)

virt_path(**args*)

class lago.virt.**_Service**(*vm*, *name*)

alive()

exists()

classmethod is_supported(*vm*)

start()

stop()

class lago.virt.**_SysVInitService**(*vm*, *name*)
Bases: *lago.virt._Service*

BIN_PATH = '/sbin/service'

_request_start()

_request_stop()

state()

class lago.virt.**_SystemdContainerService**(*vm*, *name*)
Bases: *lago.virt._Service*

BIN_PATH = '/usr/bin/docker'

HOST_BIN_PATH = '/usr/bin/systemctl'

_request_start()

_request_stop()

state()

class lago.virt.**_SystemdService**(*vm*, *name*)
Bases: *lago.virt._Service*

BIN_PATH = '/usr/bin/systemctl'

_request_start()

_request_stop()

state()

lago.virt.**_gen_ssh_command_id**()

lago.virt.**_guestfs_copy_path**(*g*, *guest_path*, *host_path*)

lago.virt.**_ip_to_mac**(*ip*)

lago.virt.**_path_to_xml**(*basename*)

4.2 lago_template_repo package

class lago_template_repo.**TemplateRepoCLI**
Bases: *lago.plugins.cli.CLIPlugin*

_abc_cache = <_weakrefset.WeakSet object>

_abc_negative_cache = <_weakrefset.WeakSet object>

_abc_negative_cache_version = 25

_abc_registry = <_weakrefset.WeakSet object>

do_run(*args*)

init_args = {'help': 'Utility for system testing template management'}

populate_parser(*parser*)

class lago_template_repo.**Verbs**

ADD = 'add'

UPDATE = 'update'

lago_template_repo.**do_add**(*args*)

lago_template_repo.**do_update**(*args*)

4.3 ovirtlago package

4.3.1 Submodules

4.3.2 ovirtlago.cmd module

4.3.3 ovirtlago.constants module

4.3.4 ovirtlago.merge_repos module

4.3.5 ovirtlago.paths module

4.3.6 ovirtlago.repoverify module

4.3.7 ovirtlago.testlib module

4.3.8 ovirtlago.utils module

4.3.9 ovirtlago.virt module

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